The Case For In-network Computing On-demand

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Joint work with Tu Dang, Fernando Pedone, Robert Soulé and Noa Zilberman,

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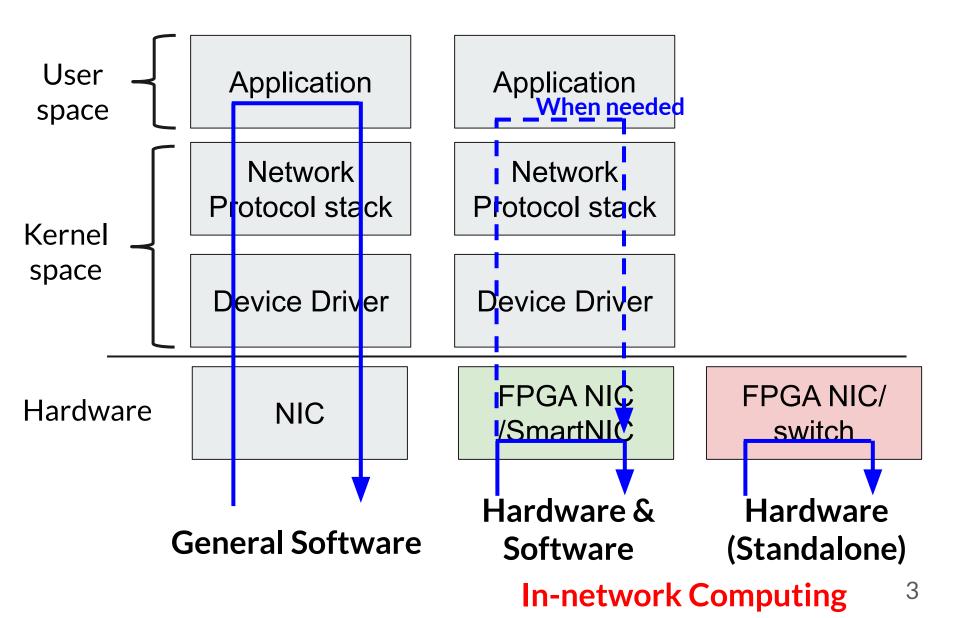
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In-network Computing

- The execution of native host applications within the network using standard network devices:
 - network interface cards (NIC)
 - switches



What is in-network computing?



Goal

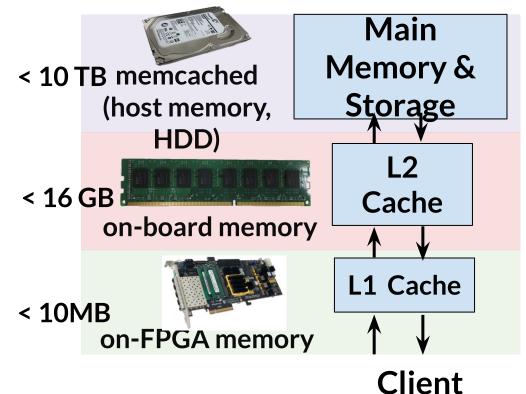
Research Question:

Can we improve the power-efficiency for datacenter by using in-network computing?

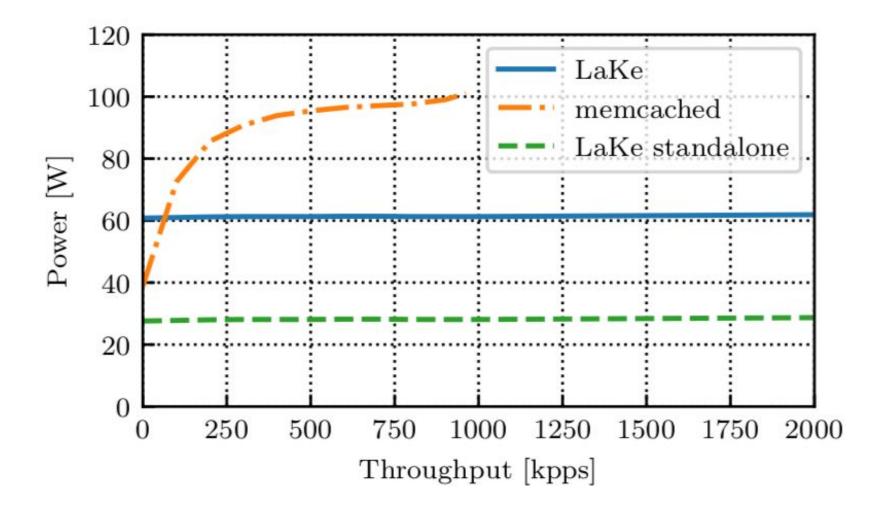
- Adding devices costs power
- FPGA accelerators (in-network computing) have been researched to improve power efficiency of the specific application

LaKe - Layered Key-value Store

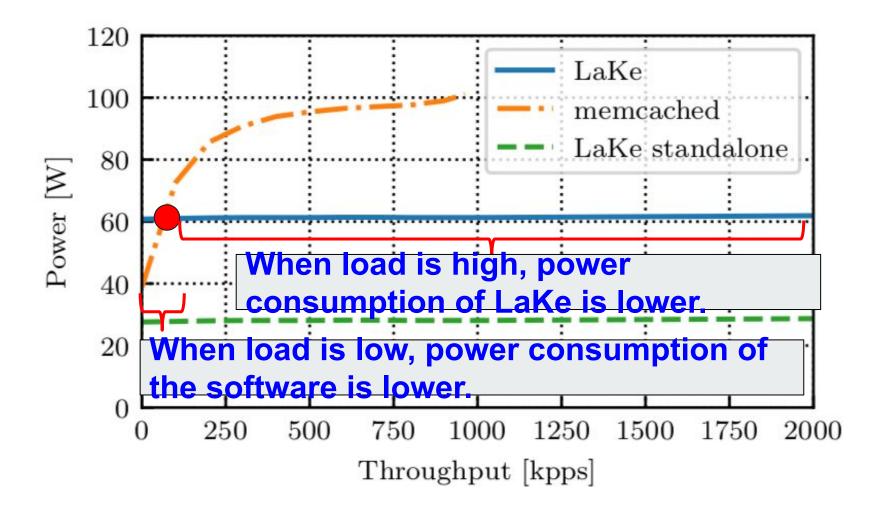
- Memcached compatible hardware
- Adding a layer of cache on FPGA-NIC
 - In case of cache miss, the query is sent to host
 - In case of cache hit, the query is processed in NIC



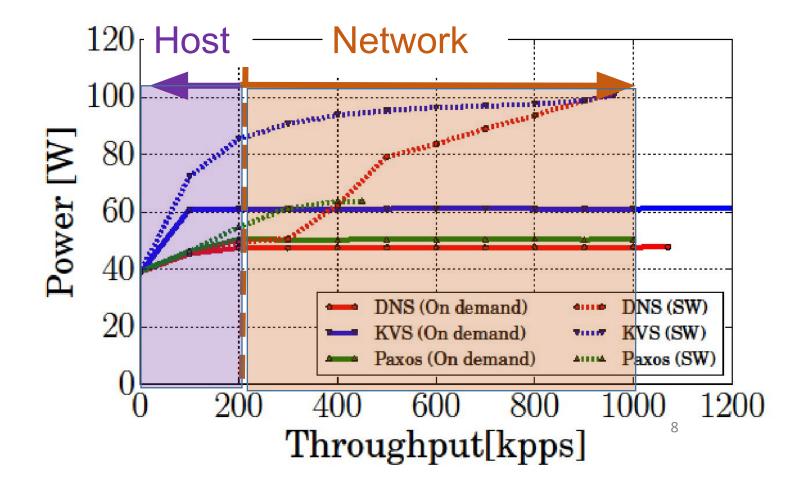
Measurement: Key-value store



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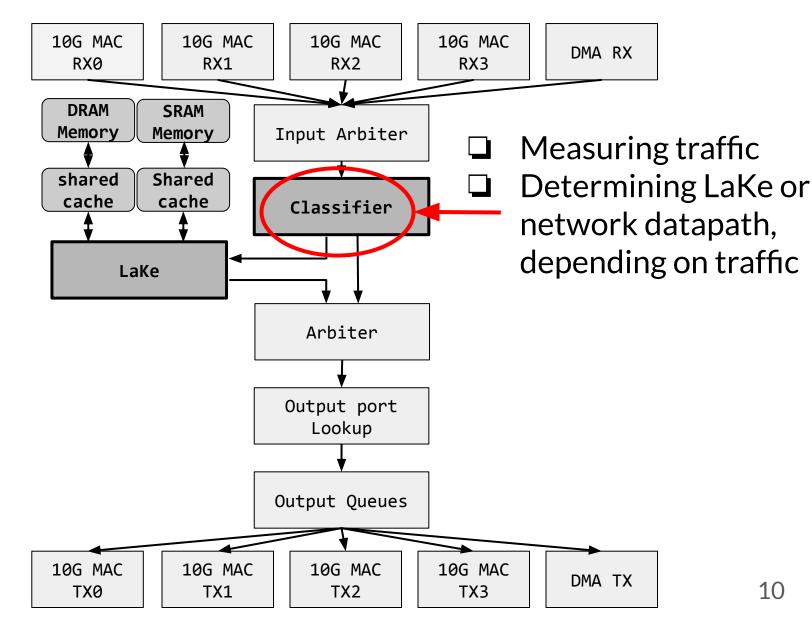
Ideal power-efficiency



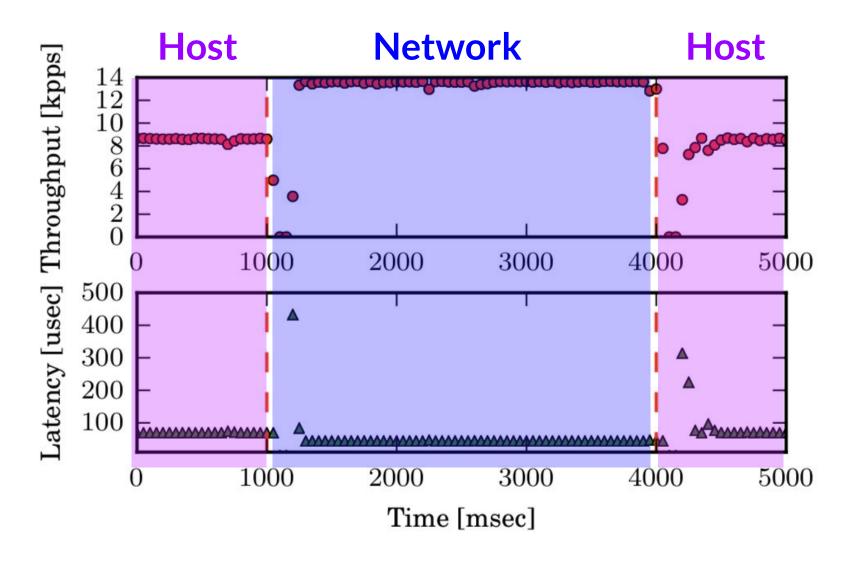
In-network Computing On-demand

- Power-aware scheduling
 - Measuring power consumption provided by RAPL
 - Scheduling
 - In-network computing when power is high
 - □ Software processing when power is low
- □ Traffic-aware scheduling
 - Measuring traffic on NIC
 - Scheduling
 - In-network computing when traffic is high
 - **G** Software processing when traffic is low

In-network Computing On-demand



Demonstration: Paxos



When to use INC on-demand ?

- Can all applications be applied to in-network computing?
 - No: In-network computing is good for network intensive applications.
- To determine whether the application can be applied to in-network computing on-demand, we must understand relation between throughput and power.
- In-network Computing(ASIC) can save power x1000 than the server!

Summary

- In our observation,
 - □ When load is low, host is good for power!
 - When load is high, in-network computing is good
- We developed dynamic scheduling for in-network computing based on our observation.

