

Towards Reducing Mobile Network OPEX with Open RAN

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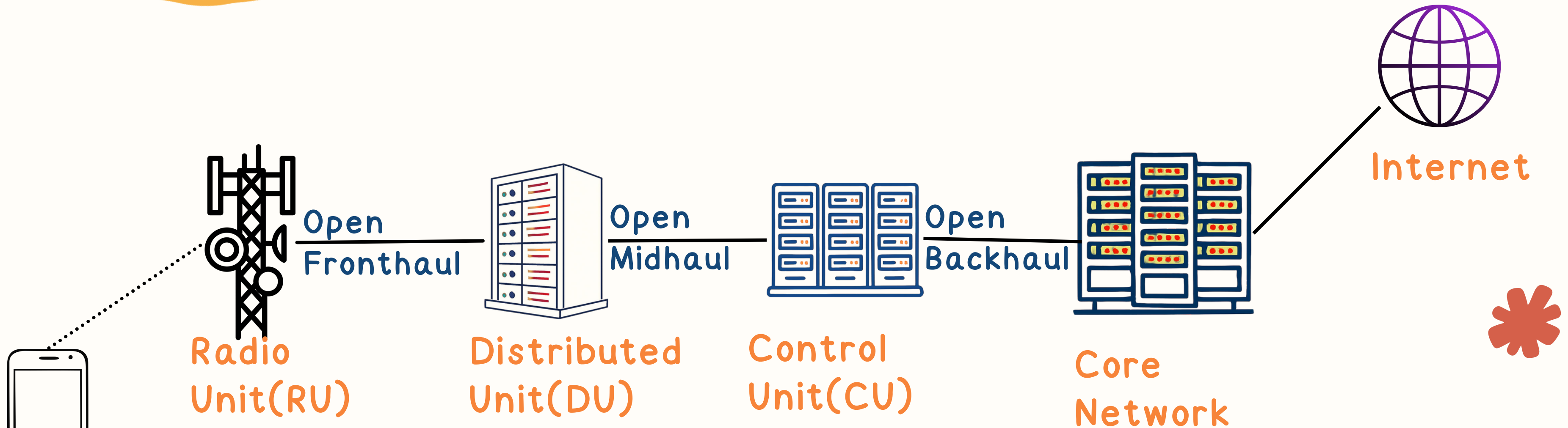


Telecom OPEX is a trillion-dollar problem

- \$1.63tn global telecom OPEX
- \$441bn network OPEX
- 20-40% of network OPEX is energy
- **Manual network management and energy cost are major recurring burdens for operators.**



OpenRAN: A Primer



Mobile
Devices

- Open interfaces expose fine-grained RAN data
- Embraces Network function Virtualization
- Visibility across the layer

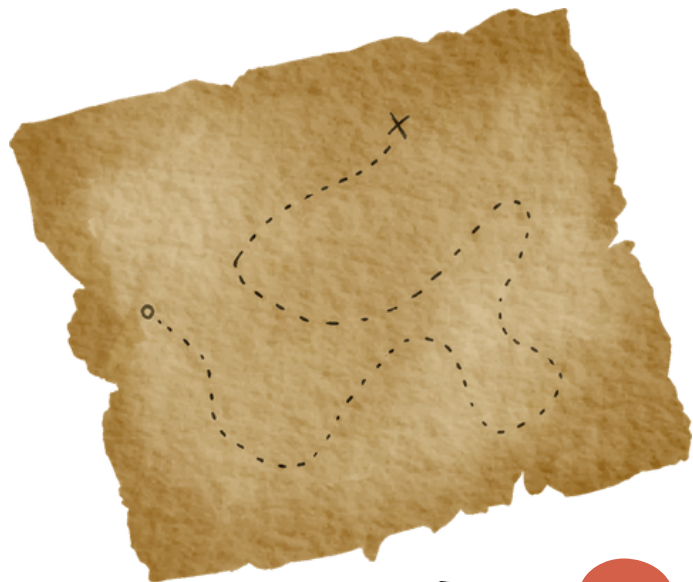
Manual network management / drive testing

- AT&T^[1] estimated that drive testing 25% of its nationwide 4G LTE coverage would cost about \$45M/year



Network Side Drive Test

Device Positioning + Measurement Report = Coverage Map



Measurement report from CU



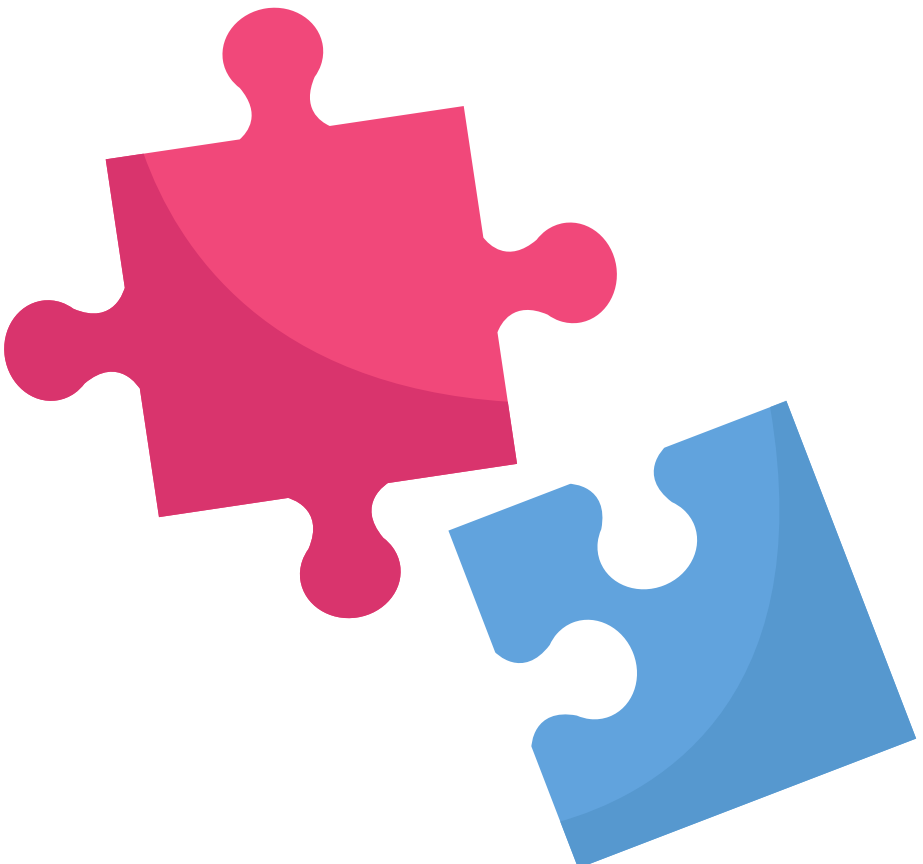
β ? ? ?



● Omni Dir Antenna
➡ Dir Antenna



Challenges in Realizing 5G Positioning

- *Cell Availability for Positioning*
 - *Non-Ideal Antenna*
 - *Diverse mobile device*
- 
- 



Cell Availability-Aware 5G Positioning

- 3 or more use Triangulation
- 2 or 1 use AoA with ToF
- 0 cell ??





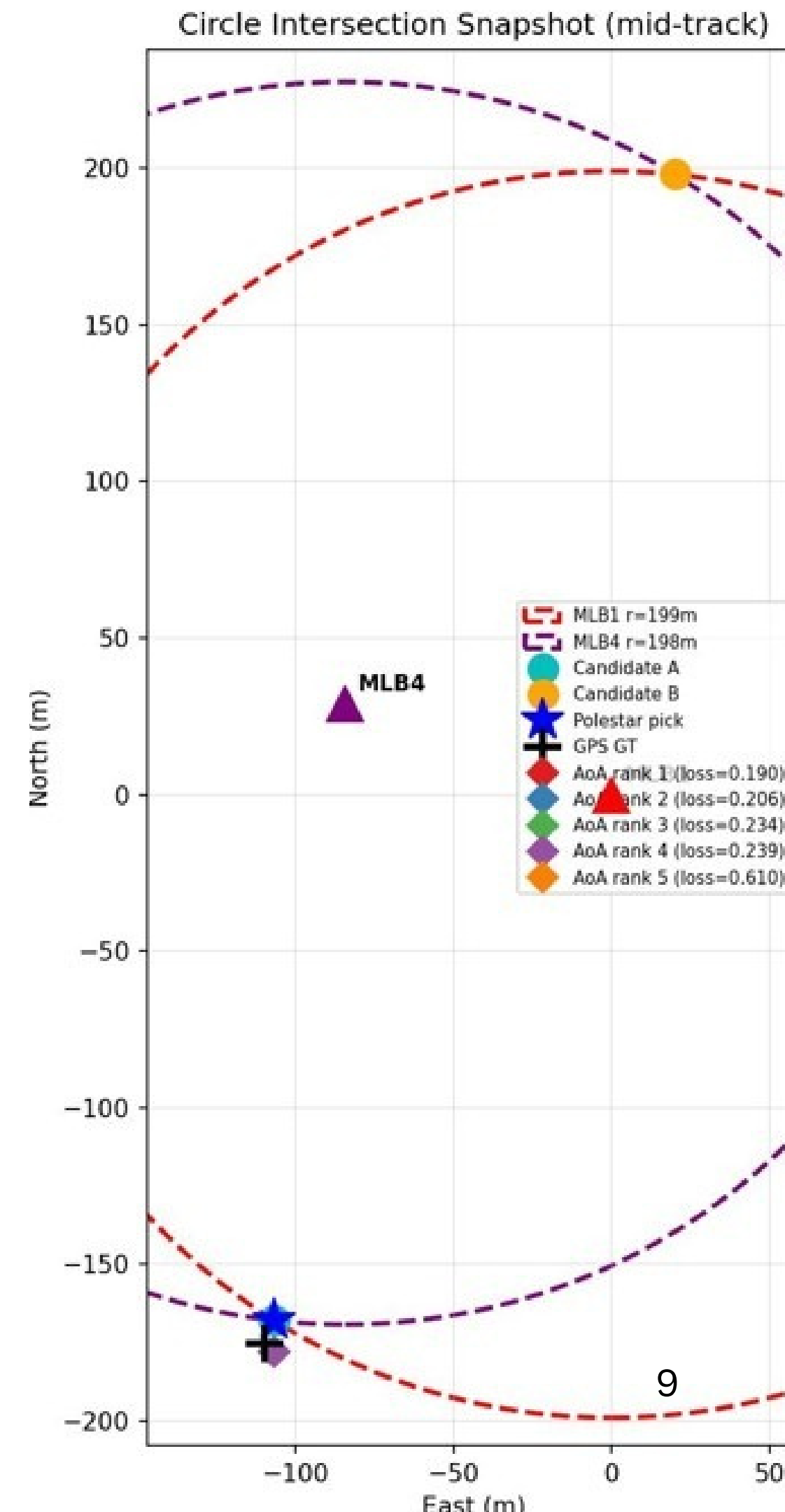
Resolving AoA Ambiguity with ToF and Tracking

- Two-cell case

- ToF measurements from two cells create two range circles.
- The intersection of these circles gives two possible UE locations.

- Single-cell case

- A single ToF and AoA measurement may still be insufficient to uniquely determine the true UE location when AoA is ambiguous. Use trajectory tracking.



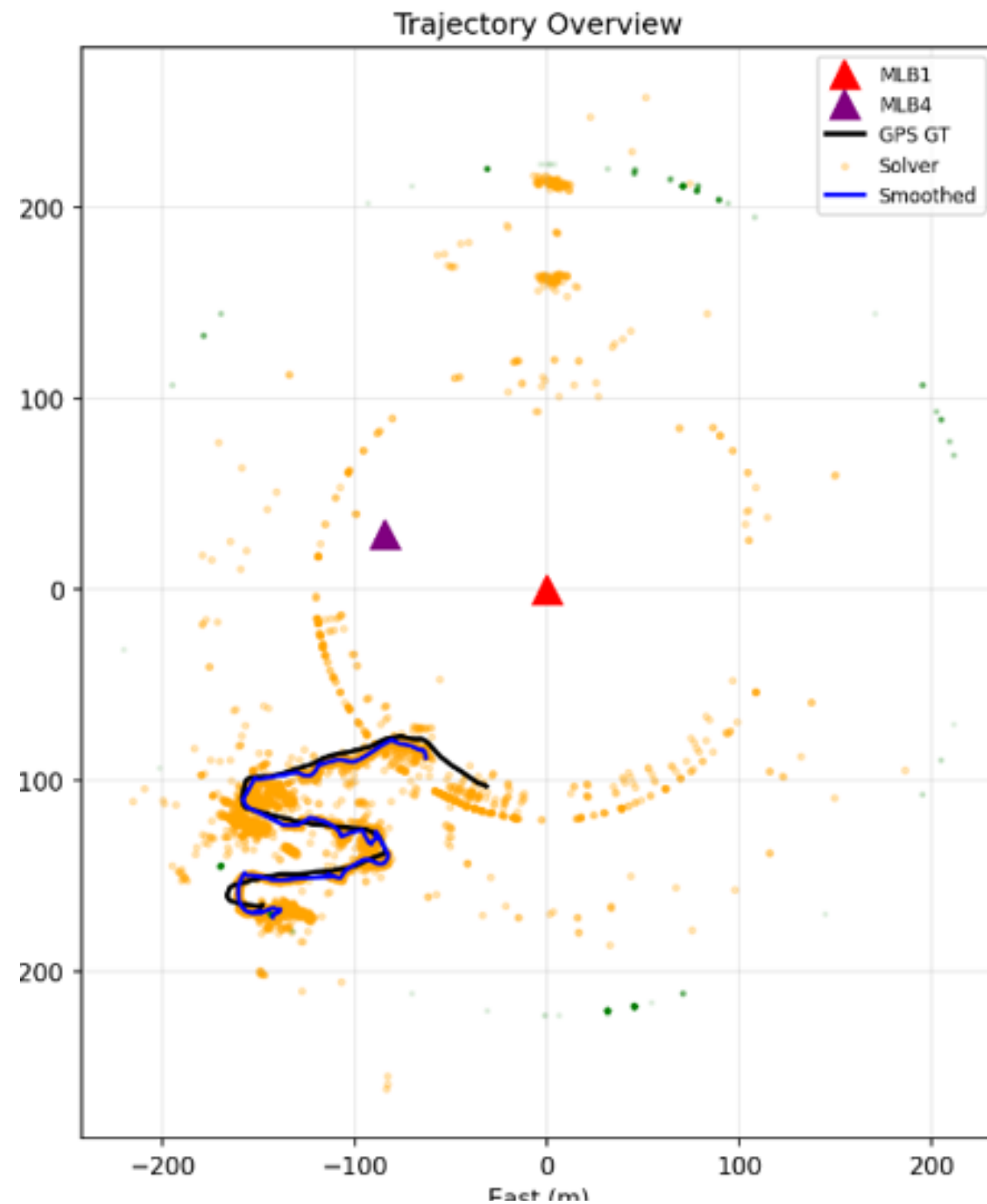


Use TDoA to find UE biases on the fly

- Time Difference of Arrival (TDoA) cancels out the UE biases
- Using TDoA and comparing that against ToF results gives the bias induced by UE



Cross layer visibility via OpenRAN

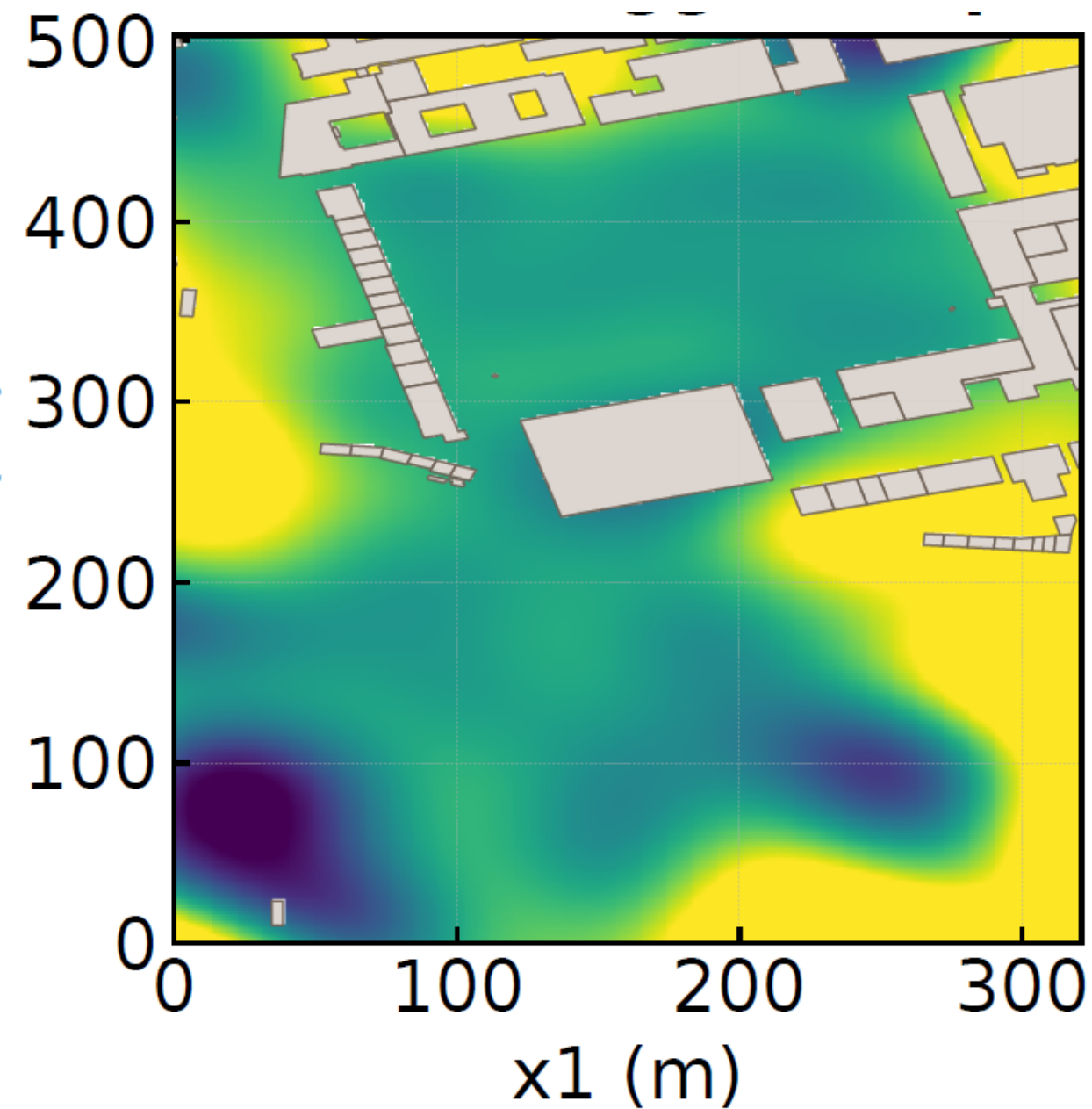


Measurement Reports from CU

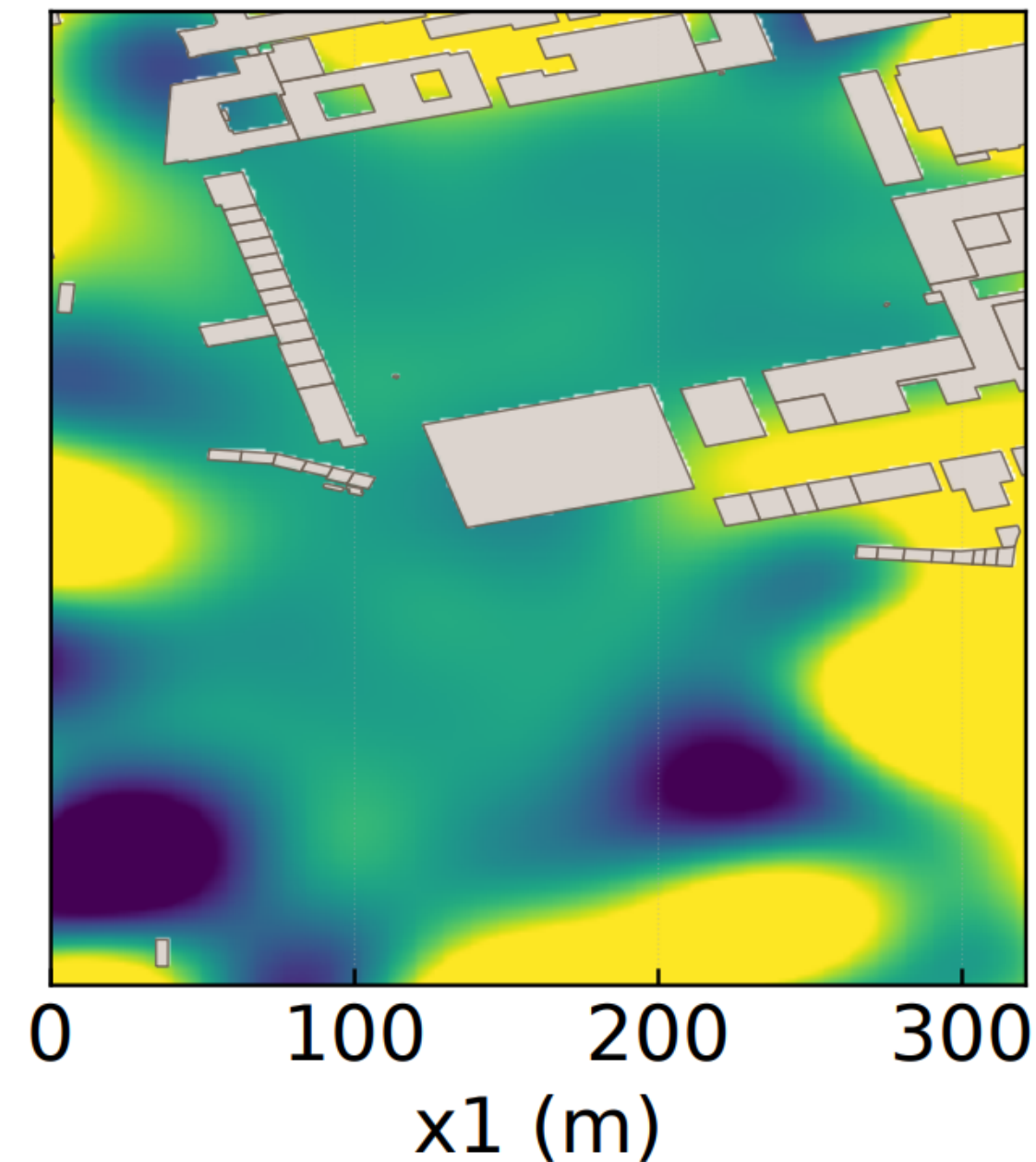
iq data from RU → Localization Results



Results: a Coverage Map



GPS based coverage map



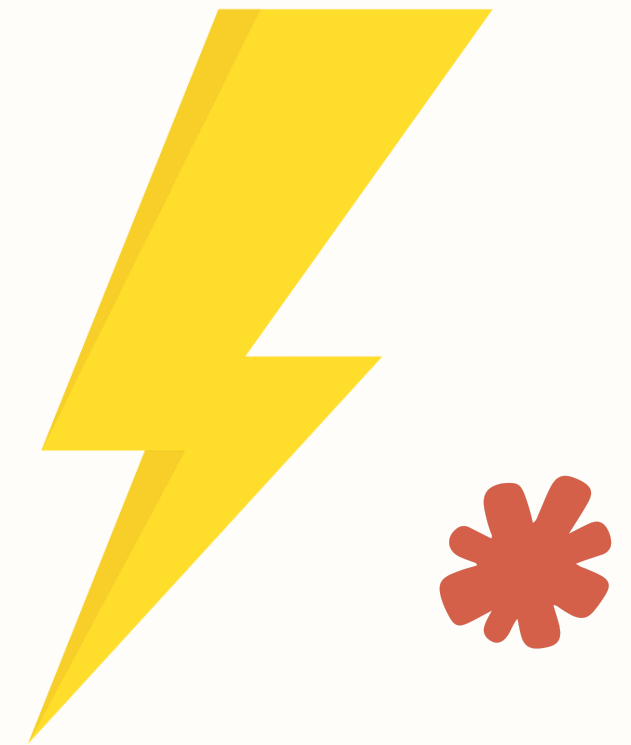
5G localization coverage map





RAN energy burden

- RAN accounts for about 73% of total mobile-network energy consumption^[2]
- A 5G Huawei BBU^[3] can consume about 2,000 W at maximum power.





Minimizing Active Servers to Reduce RAN Energy OPEX

- At low load, workloads can be consolidated onto fewer servers. Goal is to find the minimum number of servers
 - This is Bin Packing Problem -> NP-Hard
 - This is a well-studied RAN optimization problem but limited to simulations.
- 



The Gap Between RAN Compute Optimization and Real Deployment

- Current deployments often use static DU-to-server mapping.
- Servers are typically provisioned for worst-case load, leading to poor utilization during normal operation.
- Prior systems such as **Concordia**^[4], **CloudRIC**^[5], **vrAIN**^[6], **RENC**^[7] and **CRT**^[8] etc. show that RAN compute can be optimized in practice.
- However, these systems mainly focus on **single-server optimization**.



Why Dynamic DU Placement is Hard ?

- The DU is a stateful, real-time network function.
- Requires Migration while meeting sub-millisecond deadlines
- Can be done [ATLAS^[9]]
- For Atlas Resilience was the goal not load balancing



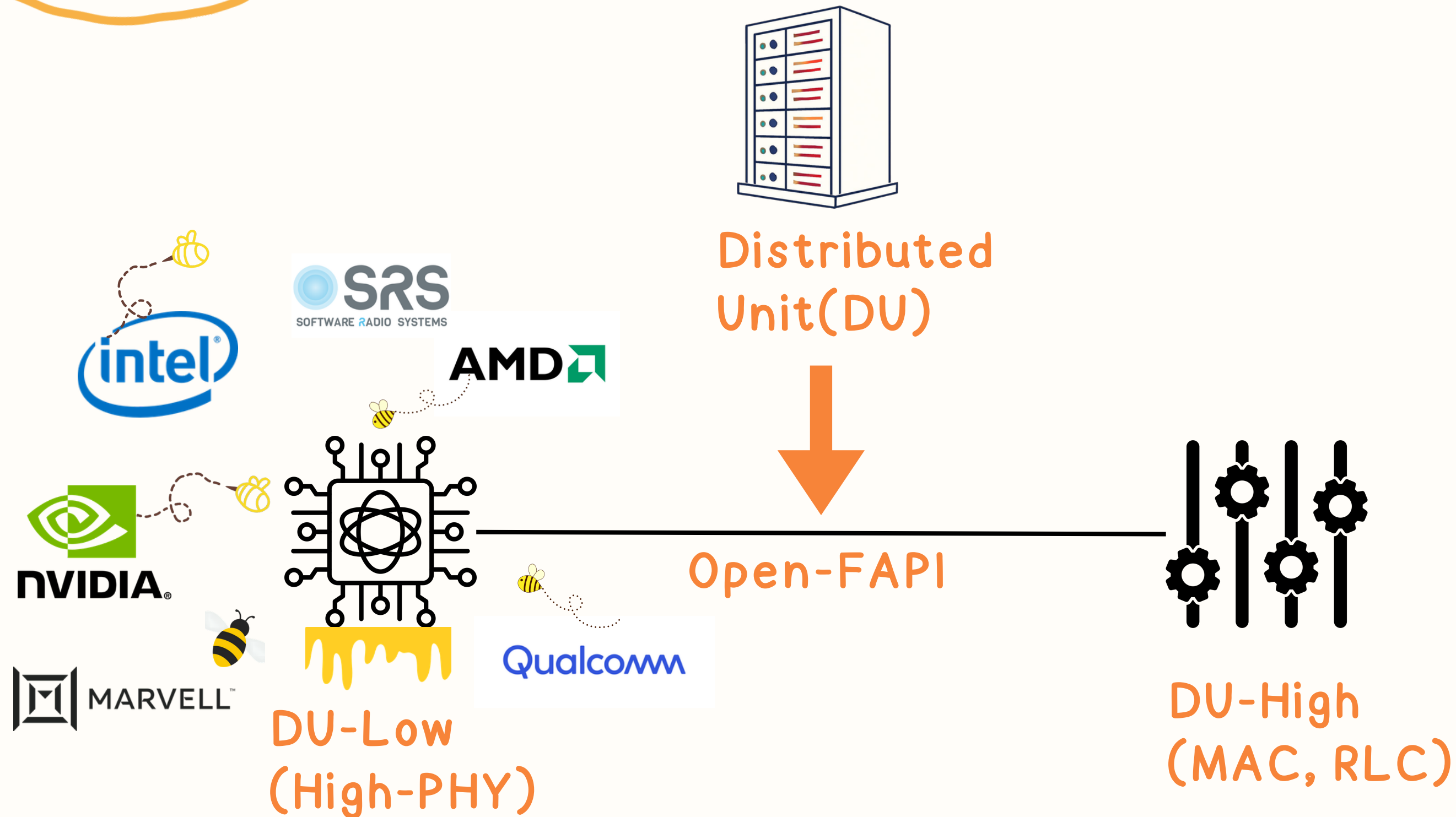
Why Resilience-Based Migration is Not Enough



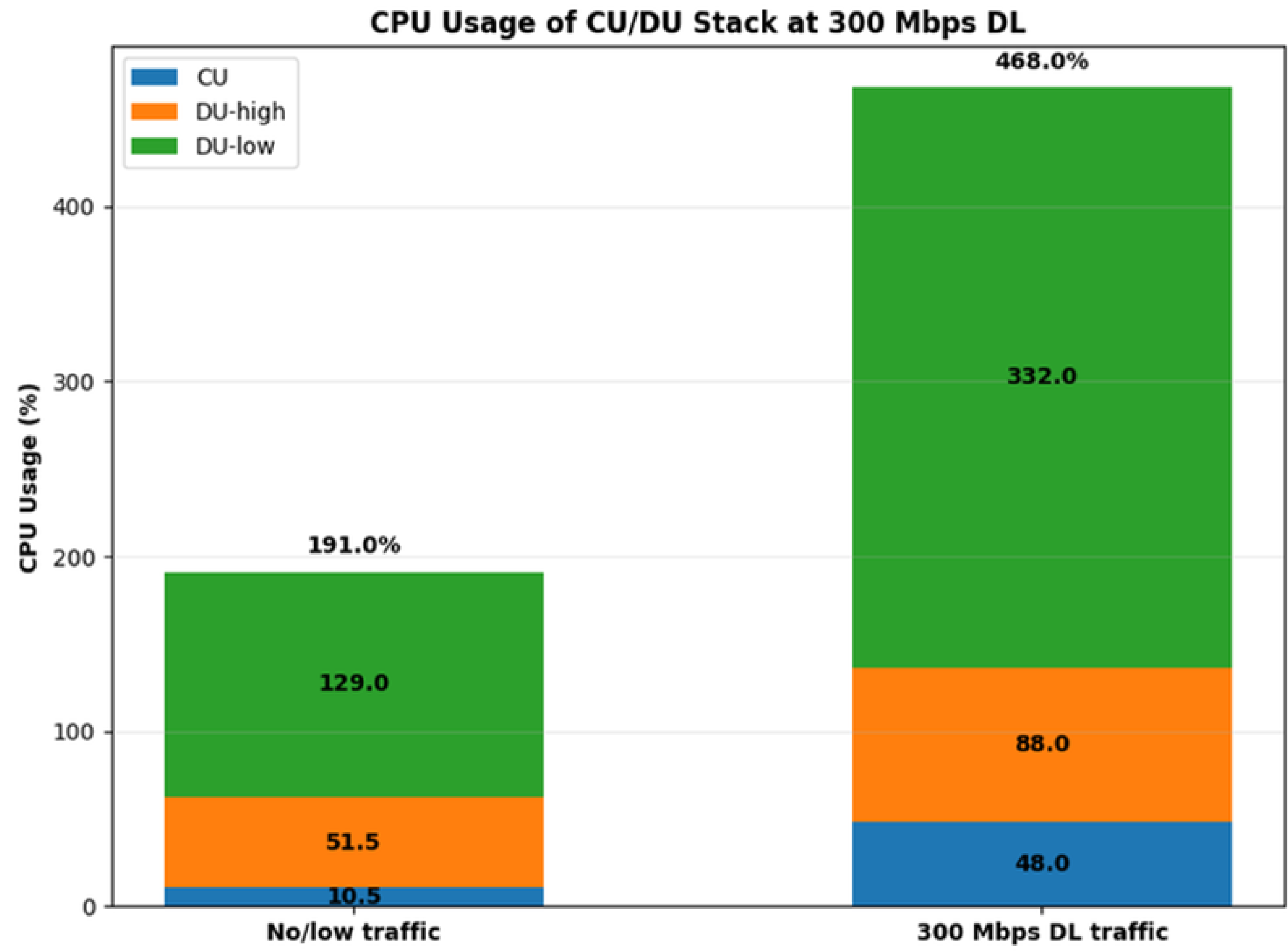
- Not designed for load balancing
- Using Atlas based migration with 100 UE gave only ~80% successful attach.



OpenRAN to the rescue 🌸



Breakdown of Processing needed

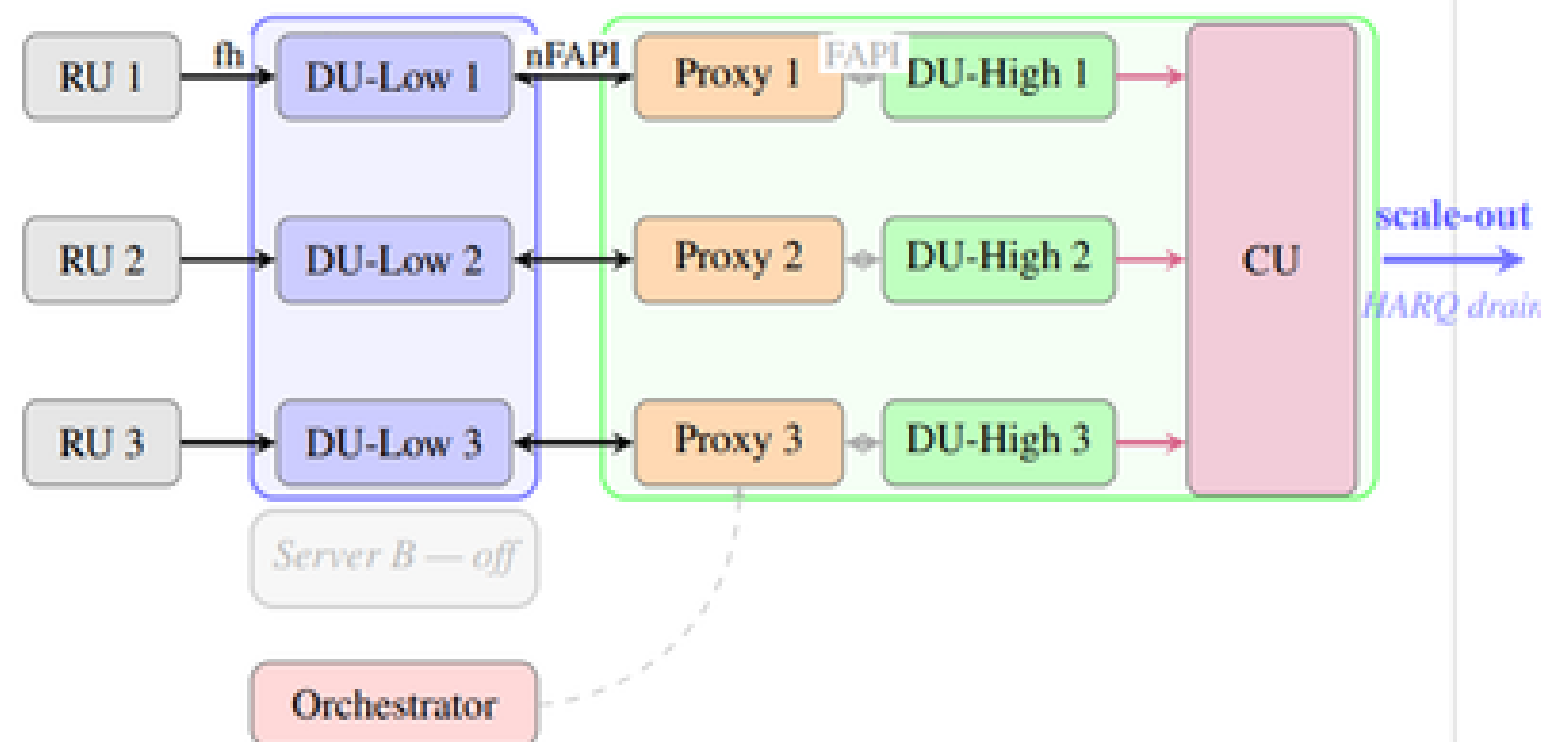


Key insight

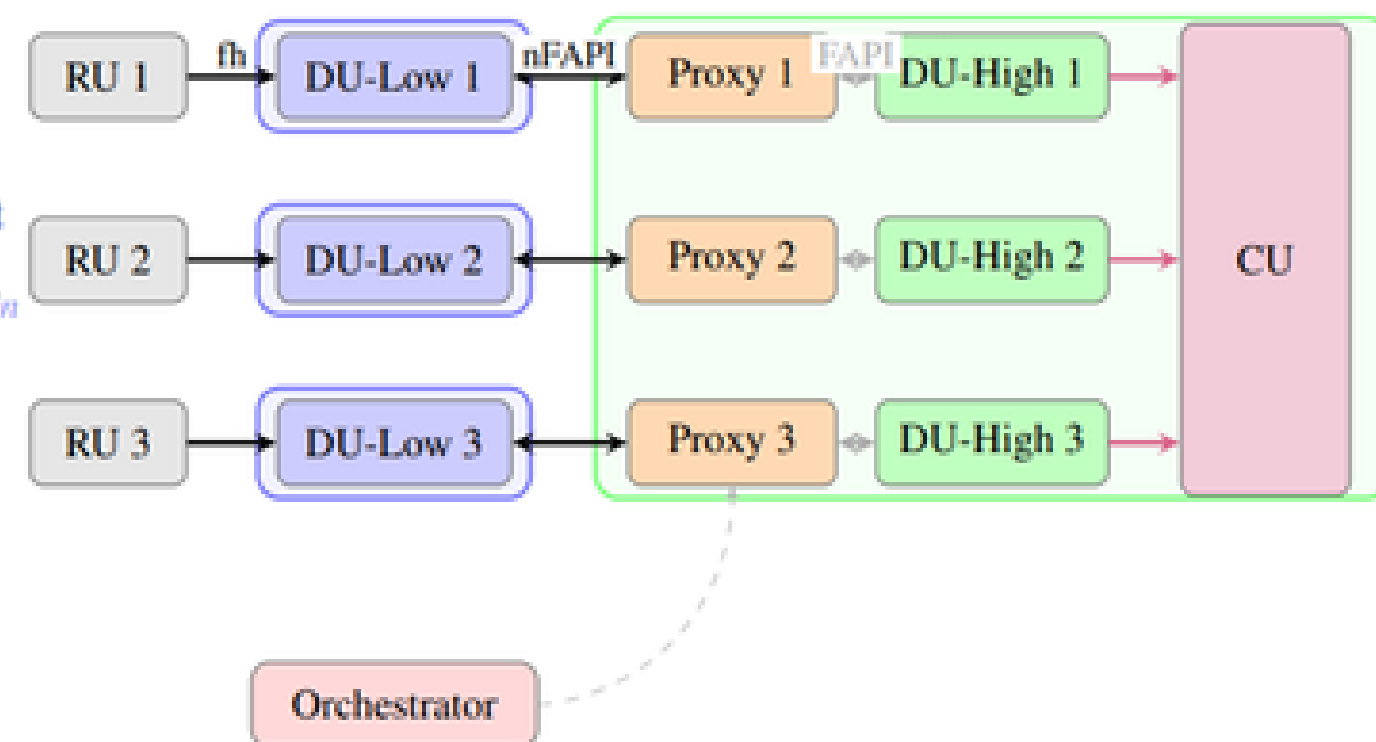


- The DU-low layer is near-stateless across slots: HARQ soft buffers are the only cross-slot state, and they are transient refilled each retransmission round.
- In our implementation DU low migration takes $<10\mu\text{sec}$ to switch

(a) Off-peak: DU-Lows consolidated on Server A



(b) Peak: each DU-Low on its own server



Conclusion: Open RAN as an OPEX Reduction Enabler



- Mobile network OPEX is not caused by a single factor; it emerges from manual operations, limited visibility, over-provisioning, and inefficient resource use.
- Open RAN exposes the data and control needed for smarter operations.
- The key challenge is no longer whether these optimizations are useful, but how to make them safe, automated, and operational at deployment scale.

Questions!!

References

- [4] <https://dl.acm.org/doi/10.1145/3452296.3472894>
- [5] <https://dl.acm.org/doi/10.1145/3636534.3649381>
- [6] <https://dl.acm.org/doi/10.1145/3300061.3345431>
- [7] <https://ieeexplore.ieee.org/document/9685440/>
- [8] <https://www.usenix.org/conference/nsdi25/presentation/kalia>
- [9] <https://dl.acm.org/doi/10.1145/3570361.3613276>

Slingshot During Msg3 — 0x4602 fails, re-PRACHs as 0x4603

